

# Non-coplanar beam orientation optimization for total marrow irradiation using IMRT

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June 17, 2009

CORS-INFORMS International Meeting 2009, Toronto

# Bone Marrow Transplants (BMTs)

- ▶ Method of treatment for blood and bone marrow cancers (leukemia and lymphoma); also for aplastic anemia and sickle cell disease
- ▶ To transplant bone marrow, existing bone marrow must be eradicated – current method is **total body irradiation** (TBI)
- ▶ More effective methods of bone marrow elimination – **total marrow irradiation** (TMI)

# Intensity Modulated Radiation Therapy (IMRT)

- ▶ Conventional radiotherapy: beam is of homogeneous intensity
- ▶ IMRT: beam is broken into numerous beamlets; each beamlet's intensity is controllable
- ▶ Used successfully for other types of cancer (head-and-neck)

# Has IMRT been applied to TMI before?

Yes, but

- ▶ Not within a mathematical framework
- ▶ Previous work studies irradiation from a greater distance

## ... So what are the problems?

- ▶ For a set of beam directions, which beamlet intensities are optimal? And...
- ▶ Which beam directions do we use in the first place?

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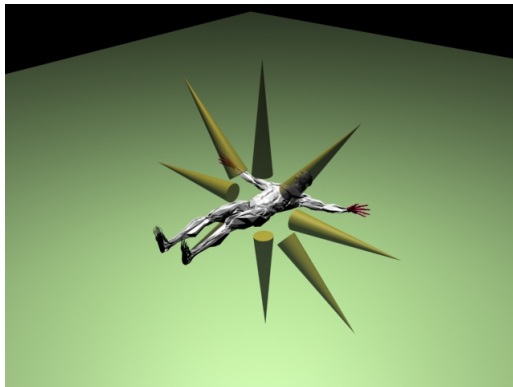
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- ▶ Which beam directions do we use in the first place?

# Beam Orientation Optimization (BOO)

- ▶ Beams are obtained by
  - ▶ Rotating the gantry –  $10^\circ$  increments
  - ▶ Translating the couch along patient's vertical axis – 10 cm increments
- ▶ Beams are **non-coplanar**

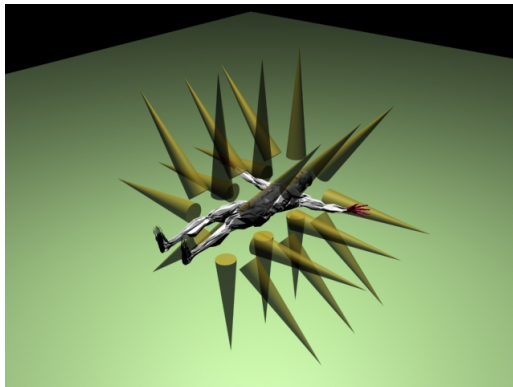


# Coplanar vs. non-coplanar



Coplanar

# Coplanar vs. non-coplanar



Non-coplanar

# BOO Model Overview

- ▶ Set of beam orientations is denoted by  $\Theta$
- ▶ Quality of set is denoted by function  $\mathcal{F}(\Theta)$
- ▶ Goal is to optimize  $\mathcal{F}(\Theta)$  over all possible sets of beams

# The function $\mathcal{F}$

- ▶ Beam set quality can be formulated in many ways
- ▶ We use fluence map optimization (FMO) value from Romeijn et al. [2006]

# FMO Model Overview (1)

- ▶ *For a set of beam directions, which beamlet intensities are optimal?*
- ▶  $x_i$  is intensity of beamlet  $i$ ,  $i \in B_\Theta$
- ▶  $z_{js}$  is dose in voxel  $j$  in structure  $s$ ,  $j \in \{1, \dots, v_s\}$ ,  $s \in S$
- ▶  $z_{js} = \sum_{i \in B_\Theta} D_{ijs} x_i$

## FMO Model Overview (2)

- ▶ The dose in each voxel can be penalized:

$$F_{js}(z_{js}) = \left[ \underline{w}_s (T_s - z_{js})_+^{p_s} + \overline{w}_s (z_{js} - T_s)_+^{\overline{p}_s} \right] \quad (1)$$

- ▶  $\underline{w}_s, \overline{w}_s$  are weights for underdosing and overdosing;  $p_s, \overline{p}_s$  are powers for underdosing and overdosing
- ▶ Total penalty is  $\sum_{s \in S} \left( \frac{1}{v_s} \sum_{j=1}^{v_s} F_{js}(z_{js}) \right)$

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## FMO Model Overview (3)

Model is

$$\begin{aligned} \min \quad & \sum_{s \in S} \left( \frac{1}{v_s} \sum_{j=1}^{v_s} F_{js}(z_{js}) \right) \\ \text{subject to} \quad & z_{js} = \sum_{i \in B_\Theta} D_{ijs} x_i, \quad \forall j \in \{1, \dots, v_s\}, \quad s \in S \\ & x_i \geq 0, \quad \forall i \in B_\Theta \end{aligned} \tag{2}$$

FMO model is convex, solvable using projected gradient method

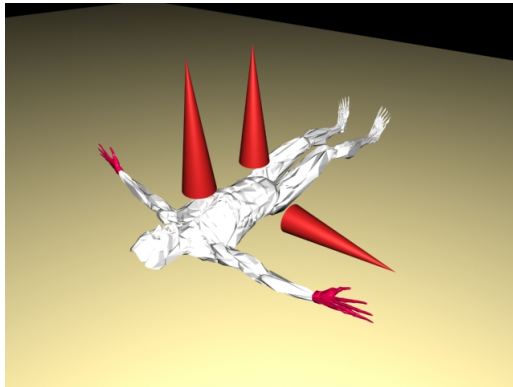
# Add/Drop (A/D) Algorithm

- ▶ Neighborhood search algorithm
- ▶ Previously used in Kumar [2005] and Aleman et al. [2008]

# One iteration of A/D

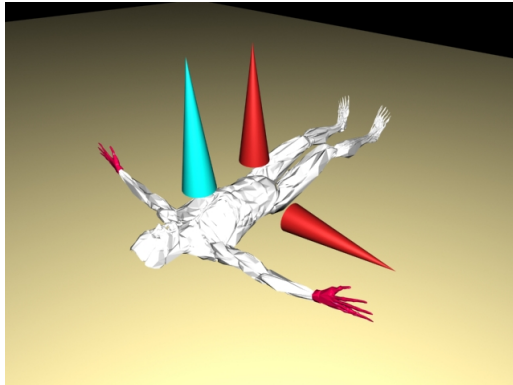
1. Select a beam and a component (gantry angle/z trans.)
2. Enumerate all the  $\Theta$  in the beam-component neighborhood of current  $\Theta$  ( $\Theta^{(i)}$ )
3. Calculate  $\mathcal{F}$  for all of these solutions
4. Set  $\Theta^{(i+1)}$  to the most improving new  $\Theta$  (if any)

# One iteration of A/D - graphical example



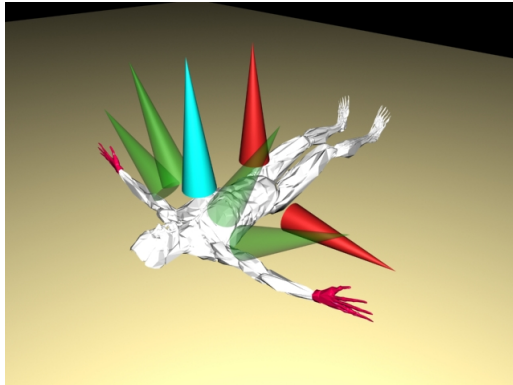
Current solution –  $\Theta^{(i)}$ ,  $\mathcal{F}(\Theta^{(i)}) = 700$

# One iteration of A/D - graphical example



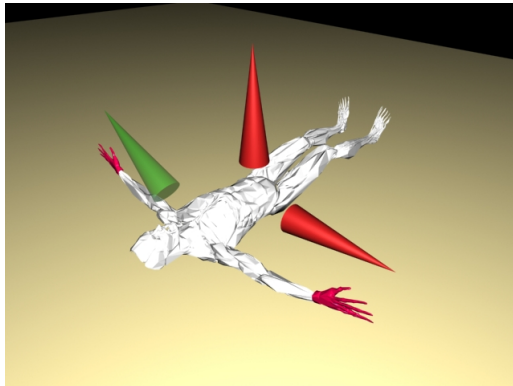
Select a beam and a component

# One iteration of A/D - graphical example



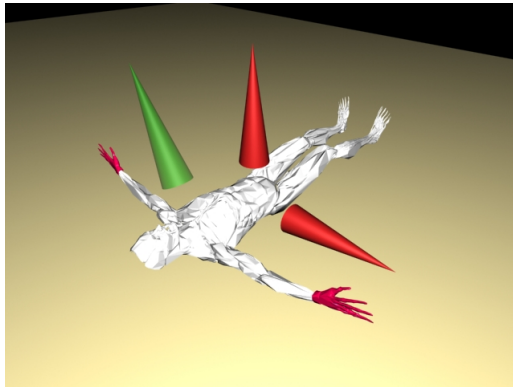
Enumerate solutions in the neighborhood of  $\Theta^{(i)}$

# One iteration of A/D - graphical example



$$\Theta_1, \mathcal{F}(\Theta_1) = 490$$

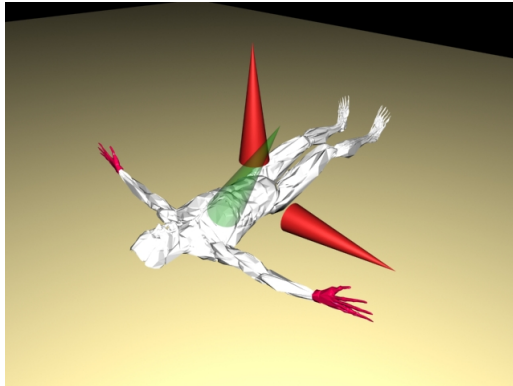
# One iteration of A/D - graphical example



$$\Theta_2, \mathcal{F}(\Theta_2) = 520$$

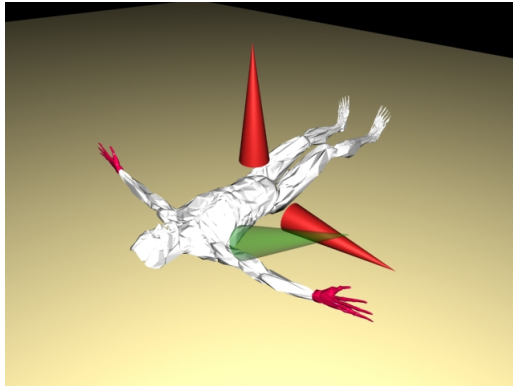


# One iteration of A/D - graphical example



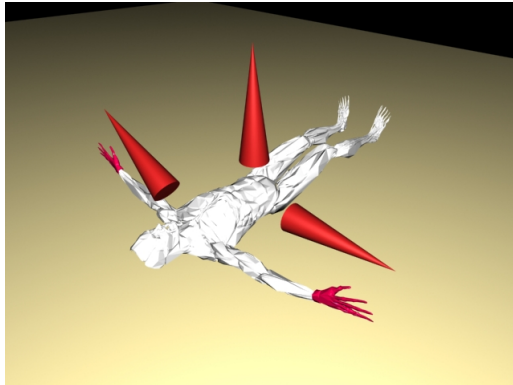
$$\Theta_3, \mathcal{F}(\Theta_3) = 780$$

# One iteration of A/D - graphical example



$$\Theta_4, \mathcal{F}(\Theta_4) = 770$$

# One iteration of A/D - graphical example



$\Theta_1$  is most improving solution  $\rightarrow$  set  $\Theta^{(i+1)} = \Theta_1$

# Types of A/D

- ▶ Most basic is sequential – (1, G), (1, z), (2, G), (2, z) ...
- ▶ Other types: probabilistic, dynamic  $\delta$

# Probabilistic A/D

- ▶ In each iteration, beam and component pair are randomly selected
- ▶ Selection probabilities calculated using the average of the recent improvements of each pair, relative to overall average

$$\bar{p}(b, d) = \Pr(\mathbf{B} = b, \mathbf{C} = d) = \frac{1}{k|D|} + \frac{\alpha}{k|D|} \left( \frac{\Delta_{bdr} - \bar{\Delta}_m}{\bar{\Delta}_m} \right) \quad (3)$$

- ▶ Sensitivity of probabilities to recent improvement can be controlled using an additional parameter  $\alpha$

# Dynamic $\delta$

- ▶ In basic A/D, neighborhood size ( $\delta$ ) is constant
- ▶ In dynamic  $\delta$  A/D,  $\delta$  changes to reflect how much solution moved previously
- ▶ Large moves  $\rightarrow$  large neighborhood sizes
- ▶ Small moves  $\rightarrow$  small neighborhood sizes

$$\bar{\delta}_G = c_{zG} \|\bar{\Theta} - \Theta^{(i)}\| \quad (4)$$

$$\bar{\delta}_z = c_{Gz} \|\bar{\Theta} - \Theta^{(i)}\| \quad (5)$$

# Results

- ▶ Executed on Beowulf CentOS cluster with 32 nodes
- ▶ Each node has 8 2GHz processors and 8GB of memory
- ▶ In each A/D iteration, each FMO calculation assigned to a different processor

# Numerical Results

10 executions, 12 hours,  $\delta_G = 20^\circ$ ,  $\delta_z = 20$  cm, random starting point

A/D Type	Avg. Final FMO	Avg. Num. Iter.s	Avg. Prop. Improv. Iter.s
SC	11370.4	40.9	32.69%
Pr, $\alpha = 0$	10978.5	42.7	35.92%
Pr, $\alpha = 0.25$	11429.1	41.5	35.17%
Pr, $\alpha = 0.5$	11083.4	45.5	35.95%
Pr, $\alpha = 0.75$	11133.8	44.2	33.89%
Pr, $\alpha = 1$	11071.2	48.5	37.21%
D $\delta$ , $c_{Gz} = 2.5$ $c_{zG} = 1$	10942.5	30.1	36.97%



# Treatment Plan Criteria

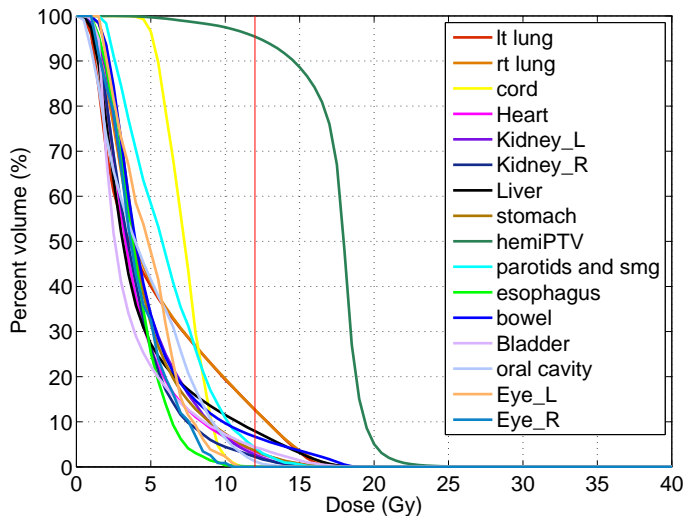
Criteria used:

- ▶ 95% of bone marrow receives more than 12Gy
- ▶ At most 20% of bone marrow receives more than 20Gy
- ▶ 0% of bone marrow receives more than 25Gy
- ▶ Majority of OAR volume receives less than 8Gy

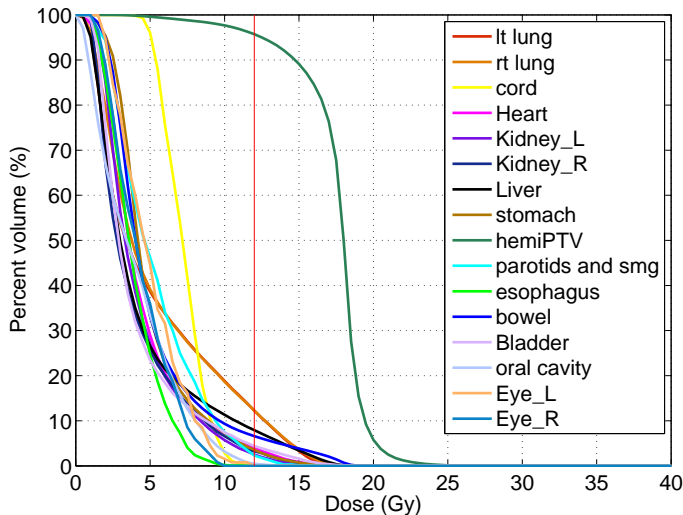
# General Results

- ▶ Generally all criteria were met
- ▶ Hardest to spare well: spinal cord and lungs

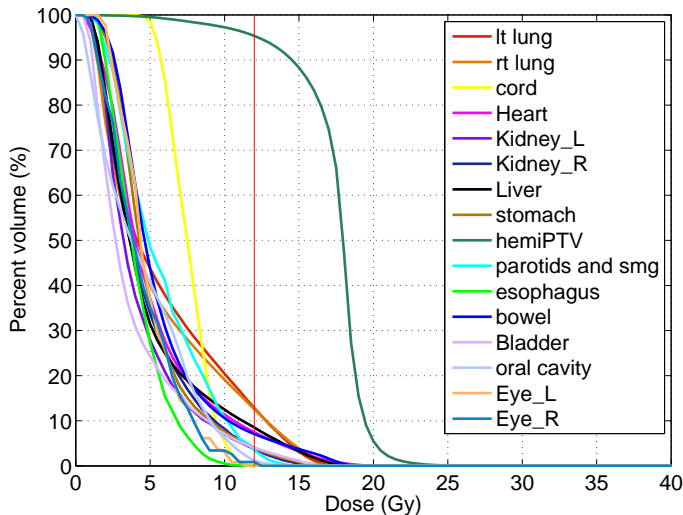
## DVHs – Sequential Cycling A/D, 30 beams



## DVHs – Probabilistic A/D ( $\alpha = 0.75$ ), 30 beams



## DVHs – Dynamic $\delta$ A/D, 30 beams



# Conclusions

- ▶ IMRT with non-coplanar beams allows for more effective treatment than TBI
- ▶ Add/Drop can obtain such plans in a clinically realistic timeframe and environment

# The Future

- ▶ Other variants of A/D
- ▶ Other algorithms
- ▶ Clinical realizability
  - ▶ Incorporation of patient and organ motion
  - ▶ Design of arc therapy plans

# Thank you for listening

Questions?



- D. M. Aleman, A. Kumar, R K. Ahuja, H. E. Romeijn, and J. F. Dempsey. Neighborhood search approaches to beam orientation optimization in intensity modulated radiation therapy treatment planning. *Journal of Global Optimization*, 42(4):587–607, 2008.
- A. Kumar. *Novel methods for intensity-modulated radiation therapy treatment planning*. PhD thesis, University of Florida, 2005.
- H. E. Romeijn, R. K. Ahuja, J. F. Dempsey, and A. Kumar. A new linear programming approach to radiation therapy treatment planning problems. *Operations Research*, 54(2):201–216, 2006.